



VETRON

Paint Kit Introduction, Quick Start & Technical Issues



Introduction

This is a generic quick start guide that covers all of my paint kits. Unlike other paint kit developers I do not solely rely on the varying systems implemented by each aircraft creator and have instead developed my own system which is highly functional, easy to use and standardised. This means that regardless of which paint kit you've purchased, the installation and setup procedure will remain the same. There is of course nothing stopping you using traditional methods if you wish.

Depending on where you purchase your paint kit from you will either receive an item box (as an example, like shown in the right image) or it will automatically be unpacked and sent to your received items.



PACKAGE CONTENTS

- A HUD (named "[Vetron] <paint kit name> HUD")
- A Script (named "[Vetron] <paint kit name> Script")
- An Update Card (named "[Vetron] <paint kit name> Update Card")
- A Notecard (named "[Vetron] <paint kit name> Readme")
- A Landmark (named "[Vetron] Main Store")
- Varying number of textures specific to the paint kit itself.

LICENCE

I provide the majority of my projects full-perm because I don't believe in restricting what people do with the things they buy, however while you are permitted naturally to include this product into your own builds and then sell it, you are not allowed to sell this item as-is and that includes giving away the product full perm.

QUESTIONS & SUPPORT

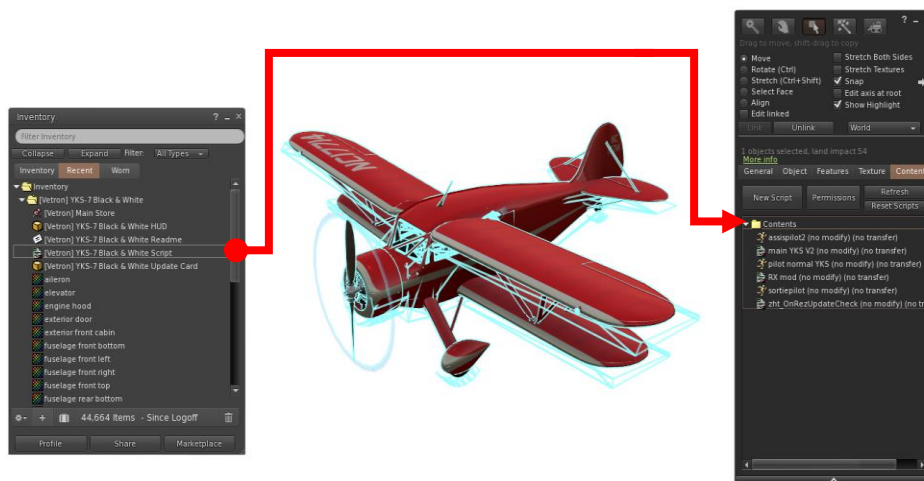
If you have any product questions or issues then by all means contact me as I will be happy to help :) Send an IM and notecard to "vetronuk" detailing your query, and if I have not responded within 24 hours then re-send your message. I aim to respond to all queries within 24-48 hours, but I am usually online and probably hanging around my store so you may also want to try looking for me there.

Quick Start

1. PLACE SCRIPT INTO AIRCRAFT INVENTORY

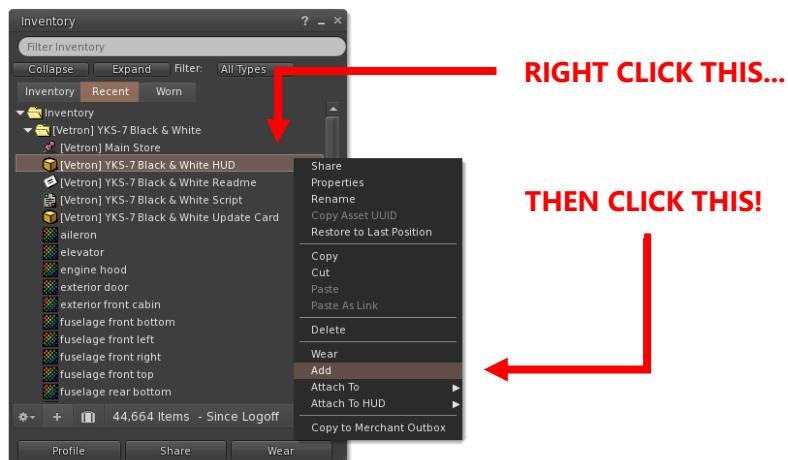
Move the contents of your received paint kit package to your inventory, depending on where you purchased this item you may be required to unpack the item first. Amongst these inventory items you should be presented with a scripted named "[Vetron] <paint kit name> script".

Rez a copy of the aircraft you wish to paint, and then place the script inside its inventory.



2. EQUIP THE HUD

Included in the package is a HUD (named "[Vetron] <paint kit name> HUD") that allows the textures to be applied automatically to all the necessary faces of the aircraft, as well as set values such as color and shine. This HUD can also instantly restore the aircraft to its default appearance.



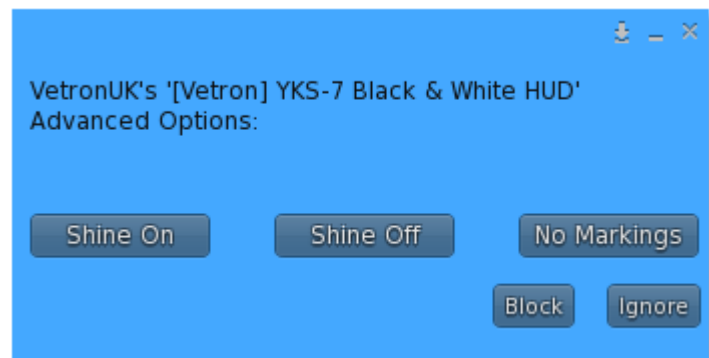
3. PRESS THE GREEN 'APPLY' BUTTON ON THE HUD

Note that you must be standing within 10 meters of the aircraft you wish to paint and have added the necessary script to the aircraft for this to work.



Each paint kit includes a varying set of advanced options which can be found via pressing the yellow 'Advanced' button. A few examples include removing/adding shine, removing markings, adding alternate markings or military roundels, and restoring part of the default paint kit (such as the default float textures). The available options will vary from paint kit to paint kit as not all these options would be applicable for every paint kit.

An example image that shows the dialogue menu presented for one of the paint kits is shown in the image on right.



4. ENJOY AND GO FLY!

If you are having a technical issue please consult the next section first and then feel free to contact me for any assistance you require :)

Please send an IM and notecard to "vetronuk" detailing your query, and if I have not responded within 24 hours then re-send your message.



Technical Issues

PAINT KIT DOESN'T APPLY CORRECTLY

If upon following the instructions exactly the paint kit doesn't apply correctly then the most likely scenario is the paint kit version you have does not support the aircraft you are trying to apply it to.

To remedy this you should obtain the latest version which can be done by wearing the Update Card (named "[Vetron] <paint kit name> Update Card"). Alternatively you can visit my store via the included landmark (named "[Vetron] Main Store") and access the re-delivery terminal present there. You should also ensure the aircraft you are trying to apply the paint kit onto is also updated to the latest version.

Usually as I update a product I do push out and send the updates directly too everyone anyway, but there is always a small chance due to your purchase timing that you may not have received the last version (it can take a while to update all vendors and markets).

If after updating the product to the latest version it still doesn't apply correctly then please contact me immediately via sending an IM and notecard to "vetronuk" detailing your query, and if I have not responded within 24 hours then re-send your message.

TEXTURE ERROR OR QUALITY ISSUE

I don't make mistakes often, but they do happen – if you notice any quality issues regarding any of the paint kits, feel free to let me know and if I deem it a genuine issue I will perform an update for the paint kit at some point.

To contact me send an IM and notecard to "vetronuk" detailing your query, and if I have not responded within 24 hours then re-send your message.

FAILED ITEM DELIVERY

Should you fail to even receive the item correctly then please let me know immediately. Regardless of where you purchase any of my paint kits, all transaction information is logged so you will not be required to jump through hoops in order to get the item re-sent to you.

To contact me send an IM and notecard to "vetronuk" detailing your query, and if I have not responded within 24 hours then re-send your message.

PERMISSIONS ISSUE

Almost all textures included with my paint kits should be supplied with full permissions (COPY + MOD + TRANSFER). The only textures that may not be full permissions are usually certain HUD textures which were created on the basis of certain agreements with the original creator.

If you notice any typical texture not full permissions, as well as any other item included within the package that you believe to have incorrect permissions then please contact me and let me know :) To contact me send an IM and notecard to "vetronuk" detailing your query, and if I have not responded within 24 hours then re-send your message.

OTHER ISSUES

No matter what the issue you are having with my product simply get in touch and I will do my best to help :) To contact me send an IM and notecard to "vetronuk" detailing your query, and if I have not responded within 24 hours then re-send your message.

NOTE: There is a redelivery terminal that can be found via the included landmark (named "[Vetron] Main Store") should you lose access to your paint kit (e.g. accidentally delete it) and require a replacement sent. Look for the terminal as shown in the right image.

