

Luna Fatale Slide Projectors

A Collection of Historically Accurate and Modern Reproductions with Period Accessories

Bring a little nostalgia or technology into your second world with these unique ways to display your art, photographs as well as commercial or educational presentations. These authentic reproductions were inspired by researching the most aesthetic, innovative and popular of those manufactured during the late 19th and early 20th centuries; as well as present-day PC and smartphone driven digital projectors.

Our projectors feature accurately reproduced details such as a Fresnel lenses and light sources that glow as they project light and the image of a transparency or PC screen on a separate projection screen. The projector contains animations that allow the lecturer to stand or sit while advancing or retarding the slides manually or simply narrate the presentation as the projector “Auto-plays” at the selected speed.

Each projector comes with an authentic reproduction projection screen from the same era. The images can be projected in 3 aspect ratios to match your personally loaded textures. The screen is *not* physically linked ^[1] to the projector and can therefore be placed *anywhere* in the room. Menu assisted resize is provided as well as an animation allowing the lecturer or an assistant to stand at the screen and point out details of the material being presented. Besides the ubiquitous tripod mounted screen, wall and ceiling hanging versions are provided to accommodate your personal home, office or training venue.

The projector and screen can be placed *anywhere* in the room and in relation to each other. You may of course use your own furniture; however we also provide a period folding table reminiscent of those used in the classroom and boardroom during presentations.

Along with the period appropriate table we provide a Logo director's chair with male and female sit animations for those desiring to setup a presentation venue.

Additionally individual Special Editions of each projector comes with period appropriate accessories; everything from hand painted slides for the “Steampunk” reminiscent vertical lantern to a set of transparencies for the 1950's overhead projector and a notebook PC for the modern digital projector.

■ Brief History of the Digital Video Projector

During the late 1860s, the French optician Jules Duboscq (1817-1886) devised an elegant instrument to project images from a horizontal surface onto a vertical screen; what was then known as the vertical lantern eventually became today's overhead projector. Refined projectors from Buhl™ and 3M™ began to be widely used in schools and businesses in the late 1950s and early 1960s.

In the early 1980s–1990s, overhead projectors were used as part of a classroom's computer display/projection system. A LCD panel mounted in a frame was placed on top of the overhead projector and connected to the video output of the computer.

These rudimentary devices were eventually replaced by the digital video projector as notebook PCs became de rigueur business tools. Such systems allow users to make animated, interactive presentations with movement and video, typically using software like Microsoft™ PowerPoint™.

^[1] part of a LL / SL object linkset

■ Operational Overview

● The Main Menu

- ▶ The top two (2) rows provide selections for Auto-Play cycle times; the time each slide is displayed before advancing to the next slide. Values are 10 seconds, 30 seconds, one minute, 5 minutes, 10 minutes and one hour.
- ▶ The bottom two (2) rows provide for Manual and Auto-play operation. During Manual play slides are advanced and retarded by pressing the "NEXT >" and "< PREVIOUS" buttons. In Auto-play mode slides are advanced automatically. Auto-play can be Paused and Resumed anytime by pressing the associated button. You may easily return to the beginning of the presentation with a single button click.

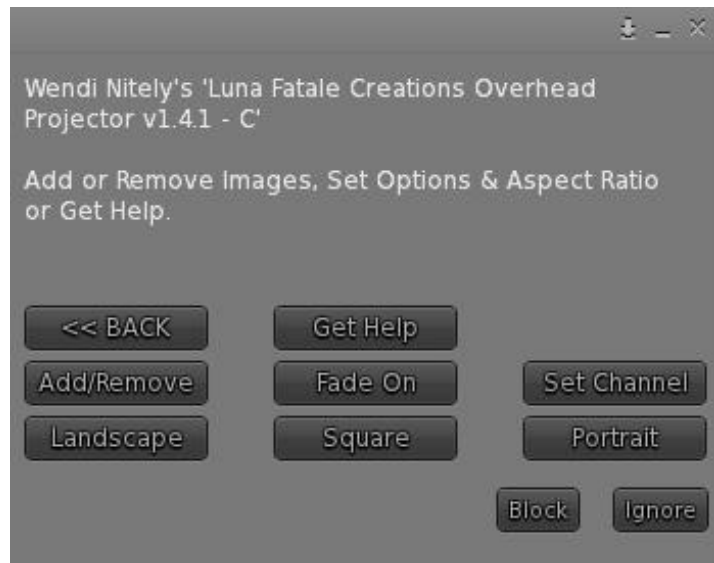


- ✓ Note: You may switch back and forth between Manual and Auto-play during the presentation.



• The Options Menu

- ▶ Get Help provides you with a Landmark, Help Notecard and other important information.
- ▶ Use the Add/Remove Button to Add textures to the slide show or to Purge existing textures. It is not possible to remove a single image.
- ✓ Note: Images are displayed in alphabetical order; you may want to name your slides accordingly.
- ▶ Fade On/OFF switches between a fading effect during slide changes and a more traditional effect.



- ▶ Set Channel is used to configure communications between the projector, screen and optional accessories. The product comes ready to use. This feature is generally not needed.
- ▶ Landscape, Square and Portrait buttons alter the aspect ratio of the displayed image and should be set to match your loaded content. Your slide show will be more aesthetically pleasing if all content is of a consistent aspect ratio.
- ▶ The screen (and optional accessories) come configured to work when they are placed within 10 meters of the projector. This configuration is optimal to prevent "cross-talk" between other devices you may have rezed nearby. However, if desired, the distance can be set to cover an entire region. This is accomplished by setting the chat channel of the projector, screen and accessories. Positive channel numbers limit operation to 10 meters, negative chat channels allow the screen and accessories to be placed any distance from the projector as long as they are in the same region. Chat channels must match between projector, screen and accessories and must not be zero (0).
- ✓ Note: This process is automated by selecting the "Set Channel" button on the OPTIONS menu.
- ✓ Note: It is possible to drive more than one screen (and optional accessories) from a single projector. This may be desirable for a large presentation, a classroom or when you'd like to have several slide shows running at various locations (e.g. in a store or campus environment).

■ Quick Start Instructions

- ▶ Load the Projector with your content by following these simple steps

- ① Rez a projector and screen
- ② Touch the projector to obtain the Main Menu and press the "OPTIONS" button
- ③ Press the "Add/Remove" button on the Options Menu
- ④ Press the "Add Textures" button and follow the instructions in presented in local chat

- ✓ Note: While performing the "drag & drop" operation you must hold the CTRL key down during the entire operation, do not drop until you see the projector outlined in red, and do not release the CTRL key until after the drop has occurred.

That's it! Your pictures are loaded and ready to display. Just touch the projector to obtain the menu.

■ Menu Operation

- ▶ **<numbers>** Each number represent the seconds an image is displayed before advancing to the next slide.
- ▶ **ON / OFF** Lights and extinguishes the projector lamp.
- ▶ **MANUAL / AUTO-PLAY** Selects Manual or Automatic slide advancement.
- ▶ **PAUSE / RESUME** Pauses and Resumes slide advancement while in AUTO-PLAY.
- ▶ **"< PREVIOUS" / "NEXT >"** Retards or Advances the projected slide while in MANUAL operation.
- ▶ **1st Slide** Immediately returns to the first slide in the slide show independent of mode of operation.
- ▶ **OPTIONS** Displays the Options Menu.
 - ▷ **<< BACK** Returns to the Main Menu.
 - ▷ **Get Help** Provides the Quick Start notecard, Help notecard, the EULA and other important information
 - ▷ **Add/Remove** Allows for adding and removing textures and snapshots.
 - ▷ **Fade On / Fade Off** Selects between fading and traditional effects while changing slides.
 - ▷ **Set Channel** Sets the discreet communication channel for this projector and all screens and accessories currently placed within 10 meters.
 - ▷ **Landscape** Configures the canvas to a horizontal aspect ratio of 4:3.
 - ▷ **Square** Sets the aspect ratio of the displayed slide to 1:1.
 - ▷ **Portrait** Configures the canvas to a vertical aspect ratio of 3:4.

- ✓ Note: Use Landscape, Square and Portrait to adjust the aspect ratio to match your content. Images will be displayed more aesthetically if you load content of a consistent aspect ratio.

- ✓ Note: If only one texture is placed in the projector the slide is projected when the lamp is lit, however the cycling operations are curtailed to reduce lag. Even while in AUTO-PLAY, sim impact is negligible.