

[RNP] ANIMATIONS

Low Wall Scene #1

2 parts scene for adult female avatar shape



GENERAL INFO

Animation scene or sequence is multi-part animation created to be sequenced together with a sequence-capable tool (for example with AVSitter or MLP), giving you an experience of a seamless, natural scene, beyond SL length limitations.

Sequence-ready files are not intended to be used separately, but only within a scene in a given order and setup.

Positions of animations will always be the same within the sequence. For easier adjustment, static pose for position adjustment is included in the pack (positions must be adjusted according to the given object!)

As parts of the scenes are connected with the script, it is very possible to see transitions between animations on first couple of plays. Once in the cash, they will work normally.

Scenes are tested with AvSitter 2 in Singularity, Firestorm and SL Viewer with cleared and uncleared cache and they are working flawlessly.

Preview demo inworld by clicking on “See item in Second Life” direct link at the bottom of the MP listing page.

[RNP] LOW WALL SCENE #1

[RNP] Low Wall Scene #1 is a single leaned sit for an adult female avatar shape, made out of 2 animations. It is meant to be used on structures with an approximate height of 0.95 SL meters. Depending on the avatar size, the height of the object might vary.

The scene is 89 seconds long and will walk you through 6 basic body poses. Each body pose has its own micro action with rich movements of all body parts needed to paint a specific moment.

Example Model with AvSitter built-in method (recommended for this type of scene) is included with the pack. Please use it as a reference for setting up the sequence in your creations.

POSE PosSetup included in demo stands as the static pose is meant to be used for animation position setup according to the object you want to use for your creation and should be removed after the avatar position setup is done.

USEFUL LINKS:

AVsitter 2 sequence: <https://avsitter.com/sequence>

AVsitter 2 "Built-In" animation sequence: <https://avsitter.com/avpos#builtinanimationsequence>

MLPV2 sequence: http://wiki.secondlife.com/wiki/MLPV2_Tutorial#SEQUENCES