

ACC FLOATING TIP JAR TERMINAL

1. Table of Content

2.	WHAT IS ACC FLOATING TIP JARS TERMINAL.....	1
3.	USERS, ROLES AND MANAGERS	2
4.	HOW DOES THE JAR WORK?	2
5.	PAYMENT, COMMISSION AND REWARDS OPTIONS	2
	USER TIP	2
	MANAGEMENT TIP	3
	RECRUITER TIP	3
6.	USERS AND TERMINAL ACCESS	3
	USERS LIST	4
	USER PICTURE.....	4
	USER RECRUITER	4
7.	ROLES AND ROLE OPTIONS.....	4
8.	MANAGERS.....	4
9.	TERMINAL BACKUP AND RESTORE	5
10.	TERMINAL CUSTOMIZATION OPTIONS.....	5
	TERMINAL COLOR.....	5
	TERMINAL LOGO	5
	LOAD & REMOVE SHAPES.....	5
11.	USAGE LOGS	5
12.	OTHER USEFUL INFORMATION	6
13.	MENU DETAIL OPTIONS.....	6

2. WHAT IS ACC FLOATING TIP JARS TERMINAL

This terminal is a very sophisticated device perfectly meeting the needs of museums, welcome areas, strip clubs. It will suit all places where the persons who get tipped need mobility across the sim.

The tip jar will be placed above the head of the user and will follow him/her everywhere in the sim.

The terminal includes tons of configuration options among which are:

- Multiple commission and reward systems
- Choice of multiple tip jar shapes
- Choice of different access types
- Possibilities to configure the terminal color, logo ...

The most useful feature of the ACC FTJ Terminal is the capability to backup and restore the configuration. The terminal extensive number of options can be backed-up and restore in less than a minute using a simple notecard.

3. USERS, ROLES AND MANAGERS

A user is an avi able to log on the terminal and get a tip jar above its head. User can be assigned to different roles allowing to control the jar shape and the commission percentage.

A manager is an avi who is able (on top of the owner) to manage users. See below options available for managers. The managers can also become eligible to receive a part of the management commission.

4. HOW DOES THE JAR WORK?

To log into the system the user will click on the terminal. If the owner has assigned a specific jar shape to the user role the jar will be rezzed above the terminal. It will then move automatically above the user.

The jar will then follow the user. A few comments on the jar movement:

- The jar will not follow if the user teleports somewhere more than 75 meters away from the jar. If this happens the jar will delete itself after a few seconds
- The jar will disappear after a few seconds if the user logs off
- The jars are physical and phantom so they can move across objects (like a wall or a stair roof etc.)
- If the user logs again, any existing Jar will delete itself

If the logged user clicks on the jar he will have the options to:

- Log off (the jar will delete itself)
- Adjust the jar distance from the user head (up and down)

The terminal includes 3 types of jars: wool ball, steel ball and heart. More jar shapes are sold separately on the market place. Other available shapes include diamond, dolphins, Christmas hat ...

5. PAYMENT, COMMISSION AND REWARDS OPTIONS

There are three main options of payment:

- User tip
- Management commission
- Recruiter commission

USER TIP

Each time a person tips the jar the person below the jar will receive the amount of tip reduced by the management commission or recruiter commission.

Example: the museum decides to collect a 10% commission on its guides tips. If a guide gets tipped 100L\$ the guide will receive 90L\$ and the museum managers will share 10L\$.

Managers can be setup in the admin menu of the terminal (see below).

MANAGEMENT TIP

The owner of the terminal can decide on a commission percentage the management will deduct from the tips. The management tip can be different per user role (see below)

The owner also can decide whose managers will get a share of the commission

Example:

The owner has defined 3 managers: Himself, John and Jodie and has decided that himself and Jodie will share the 10% management commission on the tips

The manager will define management commission at 10% and will specify that option PAID is active for himself and Jodie, not for John

If a guide is tipped 100L\$, 90L\$ will be paid to the guide, then the 10% so 10L\$ management commission will be shared amongst the two managers who are paid so both the owner and Jodie will receive 5L\$.

RECRUITER TIP

This reward system can be useful to motivate users to recommend other users.

For example: Paul is a guide at the museum. He has convinced Richard to also work as a guide. The museum owner has decided to reward Paul with 5% of the tips Richard will receive.

Those 5% will be taken from the management commission and will not impact the value the guides keep on the tip.

Example: The management bonus is 10%, the owner and Jodie share this commission, Paul as a 2% recruiter reward on Richard tips.

A visitor of the museum tips Richard 200L\$, he will receive 90% so 180L\$, as a recruiter Paul will receive 2% so 4L\$, then the managers will share 10% less the 2% given to Paul so 8% and 16L\$. Owner and Jodie will receive 8L\$ each.

Note that if the recruiter reward percentage is higher than the management commission than no management commission will be collected.

In no cases the total money deducted from the tip will exceed the planned management commission in order to guarantee a fixed percentage to users of the tip jar.

6. USERS AND TERMINAL ACCESS

There are three options for the terminal access:

- ALL: all avis are able to log on the terminal (can be used for a club open contest for example). Each avi logging on will automatically be added to the user list
- GROUP: only users carrying the same group tag than the terminal tag will be allowed to log on. Each avi logging on will automatically be added to the user list
- MANUAL: only users authorized by a manager can log on. The list is managed manually

Only the owner can change the access type.

By default, user are assigned to the DEFAULT role (see role section). Once a user is in the list the assigned role can be changed by managers.

In all types of access, it is still possible to add manually an avi in the user list. This will allow to preassign a role to this user.

USERS LIST

Users can be added and removed by managers from the ADMIN\USERS menu.

To add a user to the list you need to know its UUID. UUID can be found in multiple ways. Once you will have pasted the UUID in the entry window from the menu there are two cases: if the user is present on the sim at that time the terminal will know its name immediately. If not, you will be asked to give a temporary name. First type the user will log, his real name will replace the temporary one.

USER PICTURE

The terminal will store a user picture. By default, user picture is the user profile picture. It can be changed by managers in the user menu. Picture are used on the terminal to show who just logged on (small circle on top right part of the terminal) but can also be used with the ACC Employee of the month terminal (device sold separately on market place).

USER RECRUITER

It is possible to assign a recruiter to a user. This person will receive recruiter commission for all tips received by this user. Recruiters must first be identified by owners in the admin menu.

7. ROLES AND ROLE OPTIONS

The terminal includes a DEFAULT role. More roles (up to 11 in total) can be added by the owner.

IN the ROLE part of the ADMIN menu it is possible to add and remove roles.

Only DEFAULT role can't be removed.

When a role is removed, all users assigned to this role will be reassigned to the DEFAULT role.

There are two very important options on roles:

- SHAPE: will allow you to assign a specific jar shape to the users of this role
- COMMISSION: will allow to set up the management commission percentage for users of this role

8. MANAGERS

The owner can define as many managers as needed.

This can be done using the MANAGER menu in the ADMIN menu.

Managers have full rights on the users and have access to the user menu.

To add a manager, you need to know its UUID. UUID can be found in multiple ways.

There is one important option on managers. For each manager you are able to define if the manager will receive a part of the management bonus that is deducted from the tips.

You must use the PAID option in the manager menu, select the manager concerned and decide to pay or not this manager.

9. TERMINAL BACKUP AND RESTORE

This is a very important and unique feature of this device. You are able to FULLY export the terminal configuration, save it into a notecard and FULLY restore the terminal configuration later in case you need to reset the terminal or have a technical incident.

BACKUP and RESTORE options are part of the ADMIN menu and only available to owners.

The backup option is extremely simple. When you ask for a backup, the terminal will “say” its configuration in open chat. Select the lines starting from:

... ***\$\$**BACKUP|2|START| Copy text starting with this line***\$\$**

and until

... ***\$\$**BACKUP|2|END| Copy text until this line***\$\$**

Paste those lines in a notecard and save it.

To restore the device choose the RESTORE option in the ADMIN menu. It will ask you to drag and drop the backup notecard in the device and will then restore it.

A few recommendations:

- Make backups periodically
- Make backup during quiet periods to avoid having other people chats inside the backup lines. If this happens don't worry the terminal will ignore them
- - You don't need to “clean” the backup lines content, the terminal will do it during restore
- Do not try to change the backup text yourself. ACC does not support manually changed backup files

10. TERMINAL CUSTOMIZATION OPTIONS

The terminal includes multiple ways to customize it. Those options are only allowed to the terminal owner, not to managers.

TERMINAL COLOR

Using admin menu the owner can change the terminal color from a given list of 10 colors: White, Black, Silver, Dark Grey, Blue, Lime, Yellow, Orange, Red and Marron.

TERMINAL LOGO

The terminal included the possibility to put your own logo (below the screen). The logo is a square shape texture. To apply the logo, you need to copy the texture UUID and paste it in the window that will open from the admin menu (see below for detailed instructions).

LOAD & REMOVE SHAPES

The terminal allows you to remove existing shapes but more important to load new shapes you purchased from ACC on the market place (see below for detailed instructions).

11. USAGE LOGS

The terminal includes a few reporting options. Only managers have access to the three lists available:

- MOST TIME: to show 20 users who were logged the most time (in minutes)
- MOST COMM: to show 20 users who were tipped the most lindens

- MOST TIPPER: to show 20 avis who tipped the most across all users

The log menu includes an option to clear logs and reset them.

12. OTHER USEFUL INFORMATION

The terminal is 1 prim and 1 LI only.

Unless specified all jars are also 1 Prim and 1LI. Each raised jar will count as a rezzed prim on the land so you need to have enough free prims available on the parcel.

It is possible to rez multiple terminals on the same sim, they will work totally independently.

The terminal is no copy, no mod.

13. MENU DETAIL OPTIONS

Below are detailed all menu options.

The following options will always act the same way in all menus:

@ BACK will go back to the previous menu

CANCEL will stop the menu

< PREV will call previous page if available

NEXT > will call next page if available

Once you click on the terminal options will be:

LOG ON – Only available to owners and managers will rez a tip jar

ADMIN – Will call the admin menu (only available to managers)

LOGS – Will call the logs menu (only available to managers)

ADMIN\USERS menu to manage users, accessible to managers only

ADMIN\USERS\ASSIGN ROLE you will be asked to select a user and then a role to assign him/her

ADMIN\USERS\RECRUITER you will be asked to select a user and then a recruiter to assign him/her

ADMIN\USERS\LIST USERS will list in IM the users, their name, UUID, and role

ADMIN\USERS\+USER to add a user in the list you will be asked to paste the new user UUID. If the user is not on the sim you will be asked to enter a name for the new user

ADMIN\USERS\-USER to remove a user, you will get a list of current users and will select the one to remove

ADMIN\USERS\USER PICTURE will ask you to select a user from a list and will ask you to paste the picture UUID. If no UUID is given or an invalid one, the picture will be reset to the user profile picture

ADMIN\ACCESS accessible to owners only will ask you to choose access type from ALL, GROUP or MANUAL

ADMIN\MANAGERS menu to manage managers, accessible to owner only

ADMIN\MANAGERS\LIST MANAGE will list in IM the managers UUID, name and if they are paid commission or not

ADMIN\MANAGERS\+MANAGER to add a manager in the list you will be asked to paste the new manager UUID

ADMIN\MANAGERS\-MANAGER to remove a manager, you will get a list of current managers and will select the one to remove

ADMIN\MANAGERS\PAID to specify if the manager should receive a part of the management commission. You will be asked to select a manager from a list and then to choose PID or NOT PAID

ADMIN\ROLES menu to manage roles, accessible to owner only

ADMIN\ROLES\LIST ROLES will list in IM the roles, their assigned shape and commission

ADMIN\ROLES\+ROLE will allow you to add a new role. Maximum 11 roles can be managed

ADMIN\ROLES\-ROLE will ask you to select the role to remove from a list

ADMIN\ROLES\SHAPE you will be asked to select a role from a list then a shape again from a list

ADMIN\ROLES\COMMISSION you will be asked to select a role then a window will allow you to enter the percentage of commission. Just enter a number between 0 (no commission deducted from tips) and 100 (the whole tip will be kept by the owner)

Other ADMIN options below are only available to owner.

ADMIN\RECRUITER will ask you to paste the UUID of the recruiter to add to the list. In this version there is no option to remove a recruiter from the list

ADMIN\TERM COLOR you will be asked to select the terminal color from a predefined list of 10 colors: White, Black, Silver, Dark Grey, Blue, Lime, Yellow, Orange, Red and Marron.

ADMIN\TERM LOGO you will be asked to paste the UUID of your logo. Logo must be a square texture. To remove the logo just submit an empty answer

ADMIN\MEMORY will ask the various script of the terminal to report the memory use

ADMIN\LOAD SHAPE will allow you to drop in the terminal a new shape. Only shapes sold by ACC can be used in this device

ADMIN\REMOVE SHAPE you will be asked to select the shape to remove from the list from a list. Make sure you have kept a copy of the shape in inventory before you remove it. ACC will not provide copies of the lost shapes

ADMIN\RESET DEVICE will fully reset the device. All setups will be lost. This is recommended prior to a restore

ADMIN\BACKUP will say the terminal configuration in open chat. Copy the lines from and to as indicated and paste them in a new notecard to save it

ADMIN\RESTORE will allow you to drag and drop a notecard in the terminal that will then read it and restore the configuration

LOGS\MOST TIME will list in IM the top 20 users based on time they logged on

LOGS\MOST COMM will list in IM the top 20 users based on lindens they were tipped

LOGS\MOST TIPPER will list in IM the top 20 avi based on lindens they tipped to all users

LOGS\CLEAR LOG will reset all three logs