

[RNP] Animations

Simple Chair Sit Scene #1

2 part scene for adult female avatar shape – Bento & System hands



GENERAL INFO

Animation scene or sequence is multi part animation created to be sequenced together with a sequence-capable tool (for example with AVSitter or MLP), giving you an experience of seamless, natural scene, beyond SL length limitations.

Sequence ready files are not intended to be used separately, but only within a scene in a given order and setup.

Positions of animations will always be the same within sequence. For easier adjustment, static pose for position adjustment is included in the pack (positions must be adjusted according to the given object!)

As parts of the scenes are connected with the script, it is very possible to see transitions between animations on first couple of plays. Once in the cash, they will work normally. Preview demo inworld by clicking on “See item in Second Life” direct link at the bottom of the MP listing page.

SIMPLE CHAIR SIT SCENE #1



[RNP] Simple Chair Sit Scene #1 - Female – animation details

[RNP] Simple Chair Sit Scene #1 is a single sit for adult female avatar shape, made out of 2 animations. It may be used on any suitable seat, but it is made with standard chair dimensions in mind.

It includes Bento hand animations but can play on system hands as well, and in that case hands will be in "Relaxed" position.



Animations are uploaded with official Second Life Viewer.

Scene has been tested with AvSitter 2 and MLPV2 in Singularity Alpha, Firestorm and SL Viewer with cleared and uncleaned cache and they are working flawlessly.

Bento hand animations has been tested on Maitreya and SLINK Bento hands and they are working flawlessly.

Tested with system avatar as well.

[RNP] Simple Chair Sit Scene #1 is 89 seconds long animation and will walk you through multiply body poses. Each body pose has its own micro action with rich movements of the all parts of the body needed to paint specific moment.

In the pack are included demos with setups for both AVsitter sequence modes, as well as MLPV2 demo. Please use them as reference/helpers for setting up the sequences in your creations.

POSE PosSetup included in demo stands as static pose (SCF1Wait in demo content) is meant to be used for animation position setup according to the object you want to use for you creation and should be removed after avatar position setup is done.

If you are AvSitter 2 user, [RNP] high recommendation for this particular scene is to be used with "built-in" method as there is no need for scene controller

[RNP] Simple Chair Sit Scene #1 - Female – hands details

Useful links

AVsitter 2 sequence: <https://avsitter.com/sequence>

AVsitter 2 "Built-In" animation sequence: <https://avsitter.com/avpos#builtinanimationsequence>

MLPV2 sequence: http://wiki.secondlife.com/wiki/MLPV2_Tutorial#SEQUENCES

Terms of usage

- ToS -

General [RNP] ToS applies:

Builder's version animations are sold with full perms in order for them to be used to their full potential.

All animations are for Creation. Anything you build with them you are free to sell or give away.

Before you sell or give away your creation, you have an OBLIGATION to set permission for every animation you are using for your creation. In Content Tab of the object, right click the animation and set COPY OR TRANSFER permission. You are NOT allowed to set both! Setting both Copy and Transfer permissions is TOS violation by itself.

PERMISSION EXPLANATION

- * Copy means you can use an animation multiple times. Without that permission, an animation would be gone once it is used.
- * Modify means you can change animation name to meet your needs if you are using menu
- * Transfer means that second person can resell or give away your creation

Transfer does NOT mean you can give or sell the animation 'as' standalone animation to friends or sell to customers. Selling or giving away The Nest of the Raven [RNP] animations is against [RNP] TOS and copyright infringement. We reserve the right to have Linden Lab remove any content that we believe goes against these rules in accordance with DCMA. Please see <http://secondlife.com/corporate/dmca.php> for more information.

Store policy

[RNP] holds you, as a customer, responsible for careful reading of description of the item. Also, it is on you to get familiar with the skills needed for creating in Second Life.

IMPORTANT: Be sure to get familiar with our TOS and additional info on our web page:
<http://thenestoftheraven.webs.com>
Ignorance or lack of time for reading is NOT an excuse for copyright infringement!

All sales are final.

No refund on Full Perm items.

Disclaimer

[RNP] Animations assumes no responsibility for:

- your knowledge about additional items/scripts/animation systems needed for usage of the animation
- your choice of preferred animation system
- preferred viewer, your internet /sim performance, viewer cash, computer capabilities
- avatar shape/clothes/shoes/heel high/mesh body/body fixes/body add-ons of your choice
- your lack of time to read provided info or to try demo in the shop
- your shopping style/investment decisions
- bad weather, lousy days, family members in the room when you are opening adult content, poor memory, group join/subscribing decisions, tight pants/shoes, frog in the drawer, your dog/cat nor your children.

Advice

If you are beginner, be sure to get familiar with following areas before investing money into expansive animations or engines:

- Creator's Permissions and Terms of Service
- Basic Building Techniques of Second Life
- Animations systems like MLP and AVSitter

Building groups like Builder's Brewery are always good starting point!

I am an animator, not builder nor scripter, so I cannot help you with building/scripting issues that might occur in your work.

If you do have additional questions that are not answered on this page or web page, please be kind to drop me an NC in the mailbox at the entrance of the main shop. IMs and sent NCs might be not received, or might be overlooked.

FAQ Page

For all additional questions you might have considering [RNP] Animations, please visit our FAQ page:

<http://thenestoftheraven.webs.com/faq.htm>

Sincerely,

RohanaRaven Zerbino
[RNP] Animations