



Raven Tree Creations presents

The Small Stone Cottage

Imagine cozy comfort while residing in this well appointed small stone cottage. This versatile two room cottage looks at home on SIMs ranging from Medieval role play to modern country side living. This cottage is perfect for single rental units.

Features include:

- Sculpted rock walls with rustic original custom stone texture
- Finely sculpted pillars, stairs, and roof prims
- Sculpted arches with custom shaded textures
- Scripted fold-away stairway to second floor room
- Home controller system with privacy mode
- Lock doors and change window textures and opacity using the menu
- Small and functional - it will fit on most any plot of land
- Stairs and door use custom edited sounds, different for open and close. They are professionally edited to sync with the movement of the scripted doors and stairs
- The front gate has its own special professionally edited sound effects for open and closing too
- Control switches for the fold away stairs, one upstairs and one downstairs

122 prims *** no MOD / yes COPY / no TRANS

The cottage measures 14.5 front to back x 10.28 wide x 22.3 meters high

Pictured on the following pages, this quaint stone cottage is the perfect centerpiece for many types of role play and nestles well amongst forests and hills and other homes with its impressive shapes and textures. With architecture that fuses Medieval and Gothic Revival styles it wows the senses in tantalizing ways.

Enjoy quiet evenings relaxing and chatting with friends. Or use the confining upper floor for endless role play situations.

Feast your eyes on the skillfully sculpted and textured stones of the exterior walls, and arches, and cornerstone columns.



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In this picture the house controller can be seen glowing and orange to the right side of the entrance. With this menu operated controller you can do the following:

- Open and close the front gate and front doors separately
- Lock or unlock the front doors and front gate separately
- Choose between four different textures for the windows separately for upstairs and downstairs
- Choose opacity for the upstairs and downstairs windows separately
- Choose window opacities ranging from 5% to 100%
- Specify a special 'privacy mode' for the windows separately for upstairs/downstairs
- Privacy mode features 35% opacity from the inside and yet 100% opacity from the outside so people can't see in

Drink in the quality of this finely built structure as you take note of its true divided light arch shaped windows.



At only 4 prims each, these windows, with their custom textured arches and sills, with their expertly sculpted wooden mullions, and with their menu changeable glass textures to fit many periods of history are just one of the many highlights of this gem of a cottage.

Give yourself the experience of owning a building that bleeds with creativity. This simple stone cottage can inspire otherworldly, dreamlike outer realms. Throughout history cottages such as this have left their nonhuman, but none the less powerful influences on humanity.



Looking angelic, the cottage is pictured here with some of the Redwood and fantasy trees and ferns from our "Redwood Forest Fantasy" packages. They are available also at the SL Marketplace online.



Here we see a view of one of the four window texture choices as well as the carefully crafted and sculpted exterior stonework.



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A view of the rear of the cottage peaking through the Redwood forest.



Seen here is the entry of the cottage. The front gate and double sliding front doors are both individually lockable from the controller menu.

Those that appreciate quality sounds in second life will enjoy the sound effects made especially for these items. The front slider doors and stairs use a Raven Tree professionally edited sound that includes an actual 'attack' when the doors close. The front gate has its own custom open and close sounds. These sounds are all professionally edited and layered with stereo quality and feature unique 'attack thumps' and 'sweeteners' that sync with the scripted movement of the gate and doors and interior stairs.



Looking through the lockable front gate past the open, yet lockable front doors and out through the rear window into the forest beyond. The dormer windows look out from the sculpted peaked roof atop the two story cottage.



Windows can be set to 'clear' as well as a range of opacities from 5% up to 100% and feature a menu operated 'privacy mode' that lets you see out while other can't see in.



All Raven Tree Creations products are carefully handcrafted and/or sculpted and are sure to add style and comfort to your Second Life.

Thank you for your interest. And please, feel free to IM with any questions. ~ Ginny Enzo

We are the makers of quality furnishings, prefab cottages, castles, and The Random Sound Generator, among many other things in Second Life. Enjoy!



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The Small Stone Cottage Users Instructions

Rezzing

After you open your Small Stone Cottage [BOXED] item and put the contents in your inventory, drop the 'Raven Tree Small Stone Cottage Rezzer' inworld about where you want your cottage. When you touch the rezzer it will give an option 'Help' ... pressing that gives you a set of instructions in a note card on using the Rez Faux system.

-----> The Controller Menu <-----

After clicking the bright orange colored controller prim located adjacent to the door you'll get a menu with two choices:

1) Doors

After clicking 'doors' on the top menu you're presented with two choices Front Door and Front Gate. They are abbreviated on the menu as FD and FG respectively. After choosing a door you can then choose to:

Lock: Prevents the door from being opened.

Unlock: Makes that door functional again.

If the door is not locked you can then....

Open: Opens the selected door.

Close: Closes the selected door

2) Windows

After clicking on windows in the top menu you'll choose whether you want to control the upstairs or downstairs windows. And then....

Textures:

Presents you with 4 choices of textures for the selected windows.

0% to 100%: This sets the opacity of the selected windows. 0% will be clear. 100% will be opaque.

Privacy Mode:

Sets the opacity of the inside face of the selected windows to 35% and the outside face to 100% .. making it so people can't see in if the selected window texture is not one of the Alpha choices.

3) Stairs

Inside the cottage, on the wall to the right as you enter, you'll find a 'throw switch' that when touched controls the fold away stairway for accessing the upper floor. There is a similar 'switch' upstairs.

Thank you for your interest. And please, feel free to IM with any questions. ~ Ginny Enzo

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