



THE H8 MOTORS COMPANY



None of this was planned.

We found the railroad track by accident.

Where are all the trains? We asked.

They were all immobile static displays.

For a long time a “train” that moved on the SL railroad was shaped like a pickle, a pill, or a loaf of bread.

We had to do something about that.

And we did.



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H8 Motors opened it's first train store in May 2008, with the release of the first non-physical train, the H8 Motors Express.

With this release, we were able to introduce locomotives with 256 prim detail, and offered a derailment-free ride.

Since then, we have provided thousands of Second Life® residents, and business owners with reliable products to meet their multi-passenger transportation needs.

As H8 Motors grew grid-wide, so did interest in the Second Life® railroad. We are proud to have contributed to the Second Life® community, and look forward to providing more quality products.

H8 MOTORS EXPRESS TRAIN

The first non-physical train.





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Thank You - For your purchase of a H8 Motors vehicle!
We hope that you will find it both pleasing and entertaining to ride.

Product Support - Please read these instructions from beginning to end first,
and then contact Mick Huet or Dusky Jewell for assistance.

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Q *Where is the Train?*
A. It is inside the HUD.



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I. HOW TO START

1. WEAR THE HUD. You should see a small train/trolley/tram HUD on the upper-right corner of your browser. If you do not see the HUD, make sure you are wearing the HUD, and that there are no UI windows (Map, Search, IM, Edit, Notecard) blocking it.
2. Stand within 10 meters of track.
3. Touch the HUD to access the blue menu.
4. Touch the button REZ TRAIN. A copy of the vehicle should appear and automatically position itself onto the track.
5. Right click on your vehicle or a seat cushion and sit.
6. Touch the HUD again, and touch SPEED. Choose SLOW, FAST, or MEDIUM to start the vehicle moving.

II. HOW TO STOP

1. Touch the HUD to access the blue menu.
2. Touch STOP.



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III. CUSTOM NAMPLATE (H8 No5 Trolley & L Camoes Tram Only)

- Ten alpha-numeric character limit.
- To change text:
 1. REZ TRAIN
 2. In local chat, use channel 88. Type the following:
/88 yourtext

IV. HUD BUTTONS

STOP - Stops vehicle from moving.

LEFT & RIGHT - Turns vehicle left or right at Y section of track.

AUTO - Enables the vehicle to make stops along the track.

DELETE - Deletes all rezzed copies of *your* vehicle within a 20 meter radius.

LIGHTS ON/OFF - Switch for the headlight in front of the vehicle.

REZ TRAIN - Creates a copy of the vehicle.

WHISTLE - Anyone within 50 meters of the vehicle will hear the sound. **

BELL - Anyone within 50 meters of the vehicle will hear the sound. **

OPTIONS (submenu)

SOUNDS (submenu)

- High/Mid/Low - Use these buttons to adjust sound volume.
- Cross on/off - Switch for the sim border crossing warning message.
- Off - Disables all sounds.

TINT ON/OFF - Changes window texture in H8 Scorpion.

OPEN DOOR - Door opens for 40 seconds. (Disabled in vehicles without doors.)

SPEED (submenu)

- Reverse - Turns vehicle around and travels in opposite direction.
- Fast, Slow, and Medium Speeds
- Up/Down - Gears that increase or decrease Slow, Medium, or Fast speeds.

** Sounds vary per vehicle



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V. AUTOMATIC MODE

Turn On Auto Mode:

1. Touch REZ TRAIN from the HUD menu.
2. Touch AUTO from the HUD menu.

NOTE: If the vehicle is moving before you touch AUTO, the vehicle will not make any stops. Touch AUTO first, BEFORE you choose a speed.

Turn Off Auto Mode:

Touch Delete and then REZ TRAIN from the HUD menu.

VI. PASSENGERS

A passenger can ride by right-clicking on the vehicle or a seat cushion and selecting 'Sit Here'. Passengers can not change the vehicle settings, only the owner has access to the HUD menu.

VII. REGION (SIM) BORDER CROSSINGS

1. When entering or exiting a sim, everyone on board the vehicle will see a message about the simulator crossing.

2. We have absolutely NO CONTROL over Linden Lab's sim borders. While crossing a sim border, you might be thrown from the vehicle. This is not the vehicle's fault, and there is nothing we can do to stop it (if we could script flawless sim border crossings, we would make a fortune). Please send all complaints about bad sim border crossings to Linden Lab.



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Second Life® Railroad Landmark in Tuliptree

The H8 Motors Team are:

Founders: Augustus Arkin (retired), Mick Huet and Dusky Jewell

Owners: Mick Huet and Dusky Jewell

Designers: Mick Huet, Dusky Jewell, and Aislin Ballinger.