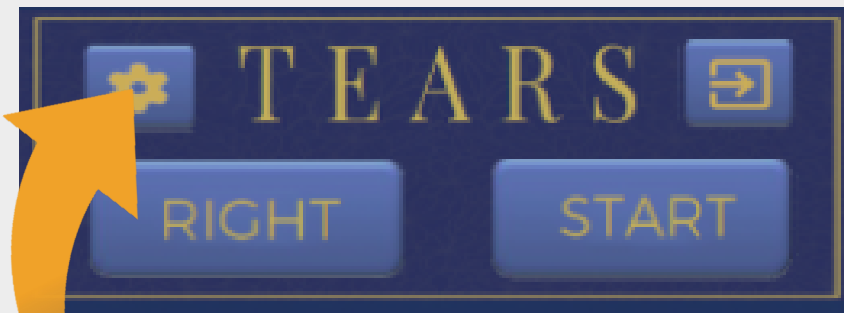




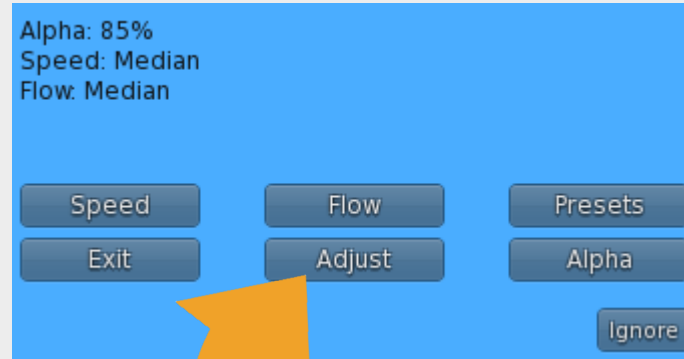
Tears

adjust

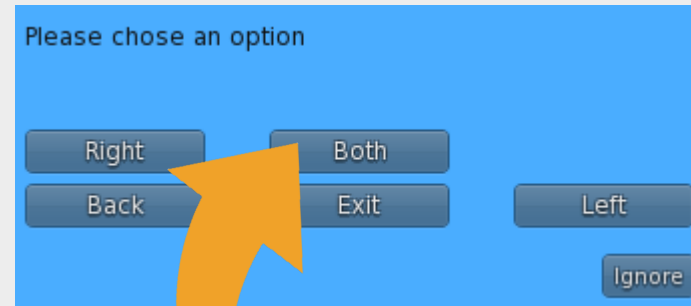
First wear the tears and  
the HUD



And click on this button



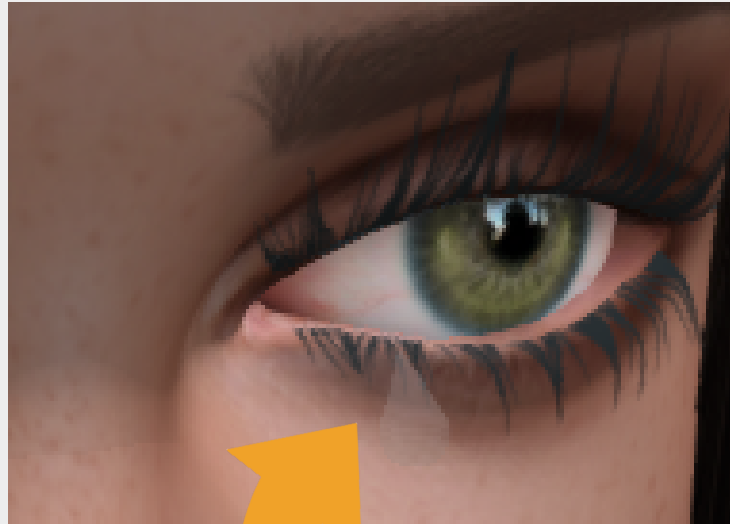
Click on this button



Click on this button

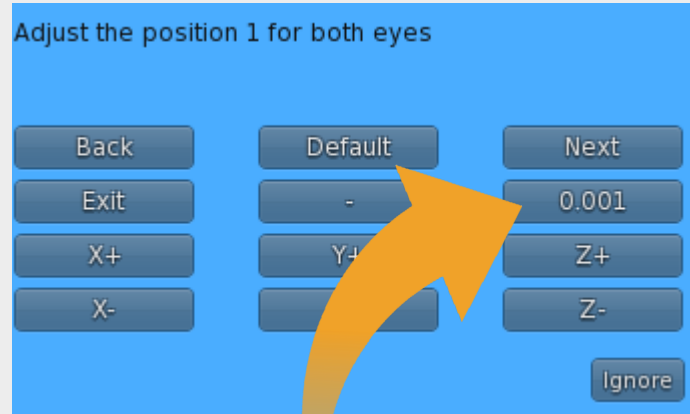
« Both » means you are adjusting for both sides with symmetrical effect

If you want a different effect for each eye then choose right or left

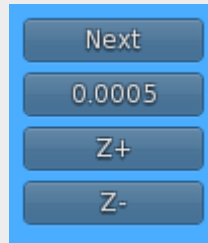


You should see the  
tear on left eye

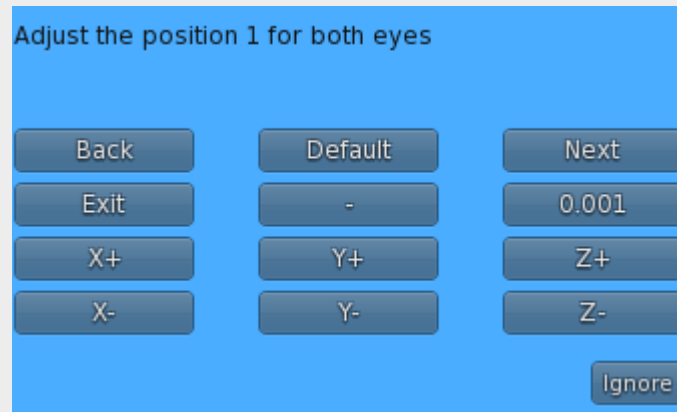
If you do not see the tear sure it is positioned  
under the skin, in this case you will bring it back to  
the surface by moving it on the X axis with the X+  
button



You can change increment with this button



# Position 1

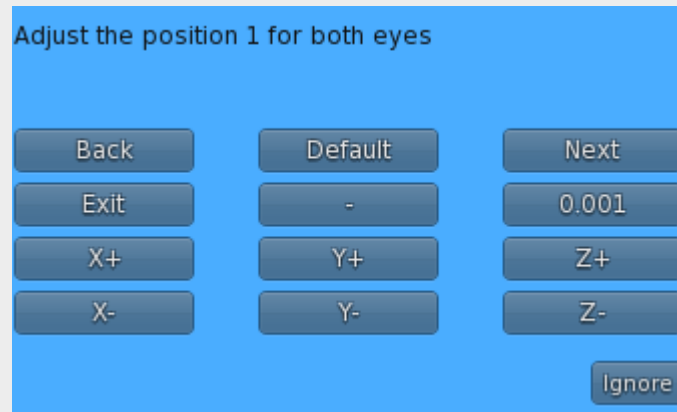


Move the tear with the buttons

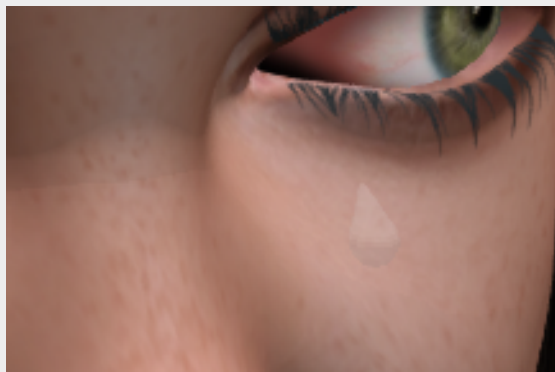
At the end click on « Next » button



# Position 2



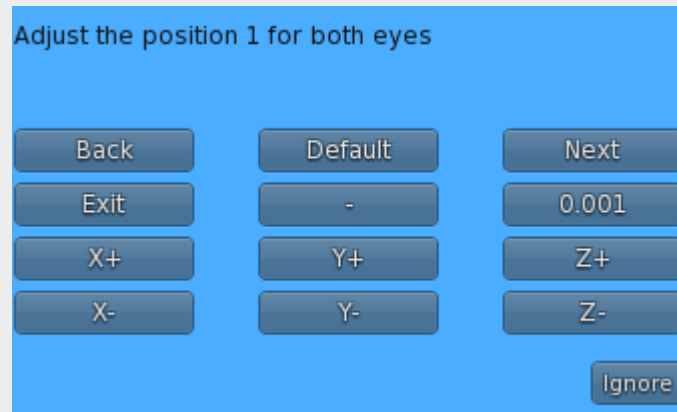
Move the tear with the buttons



At the end click on « Next » button



# Position 3

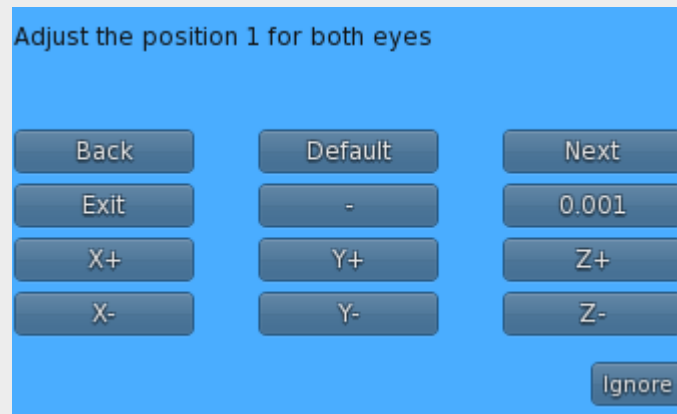


Move the tear with the buttons



At the end click on « Next » button

# Position 4

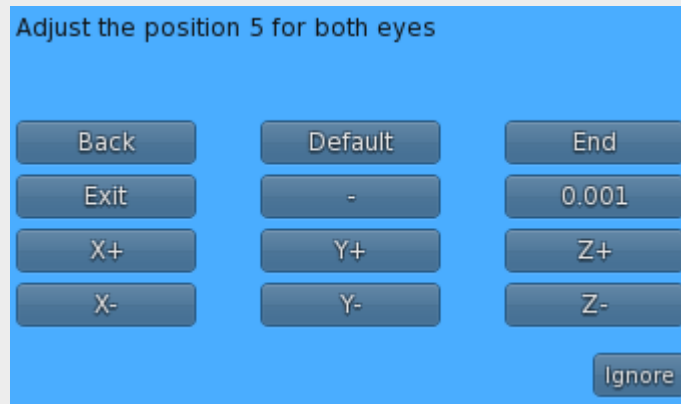


Move the tear with the buttons



At the end click on « Next » button

# Position 5



Move the tear with the buttons

At the end click on « End » button

*It's the final position !*

