



# **Light Control V3**

## **Builder Usage Manual**

# ***Light Control V3***

Easy to setup Light Control Scripts  
No channel numbers to define !

## ***In the Bag:***

### ***3 Boxes:***

#### ***Controller Scripts***

- |              |  |
|--------------|--|
| LC4          | - The main controller                        |
| Access       | - Notecard with additional avatar names      |
| ChannelSetup | - Chat Channel and named lamp definitions    |
| Colors       | - 11 colors preset notecard. Can be changed! |

#### ***Light Single Client***

- |                   |   |
|-------------------|---|
| LightSingleClient | - Light script with local menu and feedback to the controller |
| Colors            | - 11 colors preset notecard. Can be changed!                  |

#### ***Light Multi Client***

- |                  |   |
|------------------|---|
| LightMultiClient | - Light script with local menu and feedback to the controller |
| Lamp             | - Script to place in linked lamps                             |
| Colors           | - 11 colors preset notecard. Can be changed!                  |

## ***Features:***

### ***Central Light Controller***

No Channel numbers needed. Just put the names of your lamps into the ChannelSetup notecard of the Controller.  
Up to 11 colors can be defined. A set of 11 presets is included.

### ***Single Client***

Nothing to define. Except you want to change colors.  
A set of 11 presets is included.

### ***Multi Client***

Nothing to define. Except you want to change colors.  
A set of 11 presets is included.  
Additional Lamp script to be placed in the single linked prims which shall be the

light.

### Usage:

The scripts allow you a setup with a named recognition for a unlimited number of single or multi lamps to be controlled from a central controller. The prim description of the script holding prim is used, to create equal channels on the Controller and Client side as well as the name of the client and the entry in the ChannelSetup notecard. That may sounds complicated, but is very easy:

### Example:

#### **Lamp**

Name: **SittingRoom**

Description: **Flat1**

**In the content of a single lamp prim:**

LightSingleClient - Script

Colors - Notecard with colornames and values

**In the content of multi lamp prims:**

*The prim you want to be touched:*

LightMultiClient - Script

Colors - Notecard with colornames and values

*Lamp Prims:*

Lamp - Script

#### **Controller**

Description: **Flat1**

**In the content of the controller prim:**

LC4 - Script

Access - Notecard with addional avatar names

Colors - Notecard with colornames and values

ChannelSetup - Notecard with communication channel definitions

„ChannelSetup“ Notecard

```
// Your channel for chat commands
```

```
ChatChannel=1
```

```
// Lamp Room Name Definitions
```

```
SittingRoom
```

### Chat Commands:

Example with Chat Channel 1

- /1 menu - brings up the controller dialog
- /1 add - used to add a new user to the access list
- /1 remove - used to remove a existing user from the access list

## Central Controller Dialogboxes

Owner Menu  
Distance: 20 meter  
Light: Lamp A Status: Off  
Color: White  
Intensity: 80.000000

Distance SendAccess

Lights Add User Rem. User

Select Distance  
Distance: 20 meter  
Light: Lamp A Status: Off  
Color: White  
Intensity: 80.000000

<<

20 meter 96 meter Regionwide

Select Light  
Distance: 20 meter  
Light: Lamp A Status: Off  
Color: White  
Intensity: 80.000000

<<

Lamp D Single Set All

Lamp A Lamp B Lamp C

Light Settings  
Distance: 20 meter  
Light: Lamp A Status: Off  
Color: White  
Intensity: 80.000000

On

Intensity Color <<

Light Intensity  
Distance: 20 meter  
Light: Lamp A Status: Off  
Color: White  
Intensity: 80.000000

100	<<	
70	80	90
40	50	60
10	20	30

Light Color  
Distance: 20 meter  
Light: Lamp A Status: Off  
Color: White  
Intensity: 80.000000

Lightblue	Turquoise	<<
Lightcoral	Lightpink	Lightcyan
Gold	Yellow	Orangered
White	Mistyrose	Palegreen

## Local Lamp Dialogboxes

Hamish Obzina's 'Lamp A'  
Please Select

Intensity      Color      Off

Light Intensity  
Distance: 20 meter  
Light:    Lamp A Status: On  
Color:    Lightcoral  
Intensity: 80.000000

100	<<	
70	80	90
40	50	60
10	20	30

Light Color  
Distance: 20 meter  
Light:    Lamp A Status: On  
Color:    Lightcoral  
Intensity: 80.000000

Lightblue	Turquoise	<<
Lightcoral	Lightpink	Lightcyan
Gold	Yellow	Orangered
White	Mistyrose	Palegreen