



# BOOK & Info HUD, Domino Playing Bones & Game Boards.

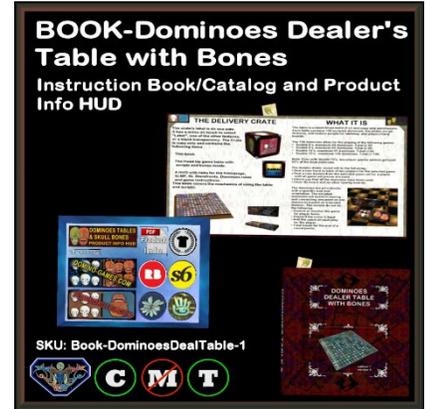
## NOTE:

This is the owner's manual / players book and the info HUD.

The book will attach and work as a HUD or you can rez it to use.

The info HUD provides links to TCGWS's homepage, TOS, this document in PDF, SL and RL product information, and domino sites with various game rules.

The book provides detailed instructions on the use of the domino table and dominos. It also details domino products and builders' kits.



## FEATURES

- Unique domino textures with skull pips.
- Includes scripts.
- Dominoes Dealer Tables Ready-to-Play.
- Two player games up to double-15s.

## TOS

My general TOS comes with this product. A complete listing of my TOS in PDF can be found at <https://thunderchild.net/SL/doc/TCGWS-TOS.pdf>. Refer to the Second Life Terms of Service <https://www.lindenlab.com/legal/second-life-terms-and-conditions>.

## UNPACKING

The Book and HUD are available separately under the following SKUs.

- HUD-oBk-Domino-Collection-v3.ctx
- BOOK-Dominoes-Skull-Bone-Instruction-Catalog-ctx

New version of Items come in a crate with a label on one side. The label changes on touch and has the product label, a blank, any information that applies, and possibly art textures for display. The crate is Copy Only, even with FP textures.

CasperVend items will probably show up in your Objects Folder. You'll need to rez the box and open it to copy to your inventory. The same type of box is also delivered by SL Marketplace, and it will go to your Received Items Folder in your Inventory. FP texture come with a HUD for Zip File download of all textures.

## AVAILABILITY & ADDITIONAL INFORMATION

The homepage is <https://thunderchild.net>. Special arrangements and designs are available by contacting me, the artist in-World (Thunderchild Allen aka AJ Leibengeist). Many products in SL are also available in real-life by online on-demand product manufacturers. Visit my home page to find the list of storefronts.

keys  
domino, bones, skulls, double six, double nine, double twelve, double fifteen,

