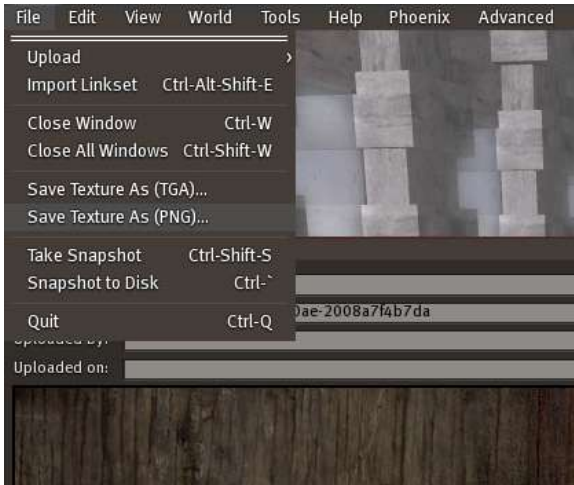




Instructions for making your own Wood Sign

Thank you for choosing wood signs pack, here are the instructions to create your own custom texture with your written.

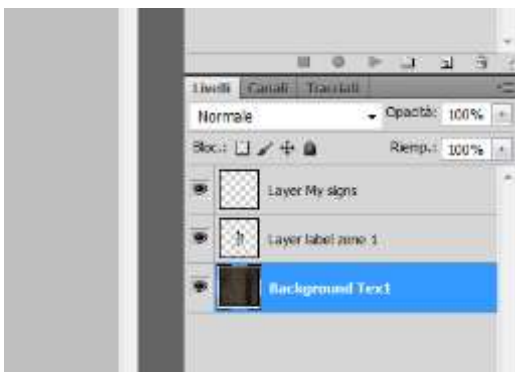


First you need to export the texture "label area" and "Tex" To do this double click the texture in the Inventory, and once that is displayed, go to the File menu and select "save texture as png "

We now need a graphics program, **Photoshop** or **Gimp** are the ideals.



Open the texture "Tex1" in your program, and then the texture "Label Zone 1" now you have to select the entire image "labelZone1" and copy it over layer "tex1"



Create new layer for you signs, select new layer and write your label, remaining in the white label of the zone 1.



we're almost done, you just have to hide Label the layer Zone1 save the texture thus created in jpg format, and you can load it in second life





Here's how it is your custom wood signs

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