

Jarian Scheduler - Quick Start Guide

Thank you for using the Jarian Scheduler!

This board lets you create reminders and events that show above the prim in hover text and also send you IM reminders.

1. How to open the menu

Touch the scheduler prim.

A menu will appear with buttons like:

Name, Date/time, Reminder, Repeat, Add Inv, Edit, Delete, Color Hover, Help, Save

2. Date & time format (very important!)

All times are in SLT (Second Life Time, same as Pacific Time).

When you press "Date/time", you type:

MM/DD/YYYY h:mma

Example: 12/24/2025 7pm

Example: 3/5/2026 10:30am

Accepted formats: Month and day can be with or without leading zero:

3/5/2026 or 03/05/2026 both work.

Time can be: 7pm, 7:00pm, 10:30am, etc. You can also use 24h format:

3/5/2026 19:00

The event must be in the future (SLT), otherwise it will be refused.

3. Buttons overview

Name: Set the event name. This name will show in the hover text and IM.

Example: DJ Marian at Club XYZ

Date/time: Set the event date and time in SLT.

Format: see section 2.

Reminder: Number of minutes before the event you want a reminder IM.

Example: 15 = reminder 15 minutes before, 60 = reminder 1 hour before, Leave empty or set to 0 for no reminder.

Repeat: Sets how often the event repeats: Daily, Weekly, Monthly, Yearly, None = one-time event

The event will automatically move to the next day/week/month/year after it fires.

Add Inv: Lets you choose an inventory item from inside the scheduler prim.

This can be: Notecard (info card), Landmark, Object, HUD, Texture, etc. That item will be given to you at: the reminder time (if reminder > 0), and/or the event time (if no reminder is set).

If you don't want to give anything, choose "None" in the menu.

Edit: Shows a paged list of all stored events. Choose a number to load that event into the main menu fields:

Name, Date/time, Reminder, Repeat, Inventory

Change what you want, then press "Save" to update that event.

Delete: Shows a paged list of events to delete.

Options: Press a number (1, 2, 3, ...) to delete that single event.

On the first page there is an "All" button to delete all events.
"NextPg" / "BackPg" to switch pages.
"Cancel" to go back to the main menu.

Color Hover: Choose the color of the hover text above the prim.
The current color is shown in the dialog.
This is stored and will stay after reset or region restart.

Help: Shows a short summary of what the buttons do.

Save: VERY IMPORTANT: this stores the current event.

Behavior: If you selected an event with Edit, "Save" will update that event.
If you did not select an event, "Save" will add a new event.

4. Hover text: The hover text above the prim shows up to 5 upcoming events.

Format: MM/DD/YYYY h:mma - Name
Example: 12/24/2025 7:00pm - Christmas Eve Party
Events are automatically sorted by time.
Old one-time events that have fired are cleaned up.

5. Reminders & event messages

At reminder time (if set), you receive: An IM: [REMINDER] MM/DD/YYYY h:mma - Event Name
Optional inventory item (if chosen in Add Inv)
A short beep if a sound named SchedulerBeep is in the prim.
At event time, you receive: An IM: [EVENT] MM/DD/YYYY h:mma - Event Name
A dialog with an OK button
Inventory item again if you had no reminder.

6. Tips

Make sure you use SLT time, not your local time, when setting events.
Keep event names short and clear so hover text stays readable.
You can store up to 100 events internally, even though only the next 5 show above the prim.