



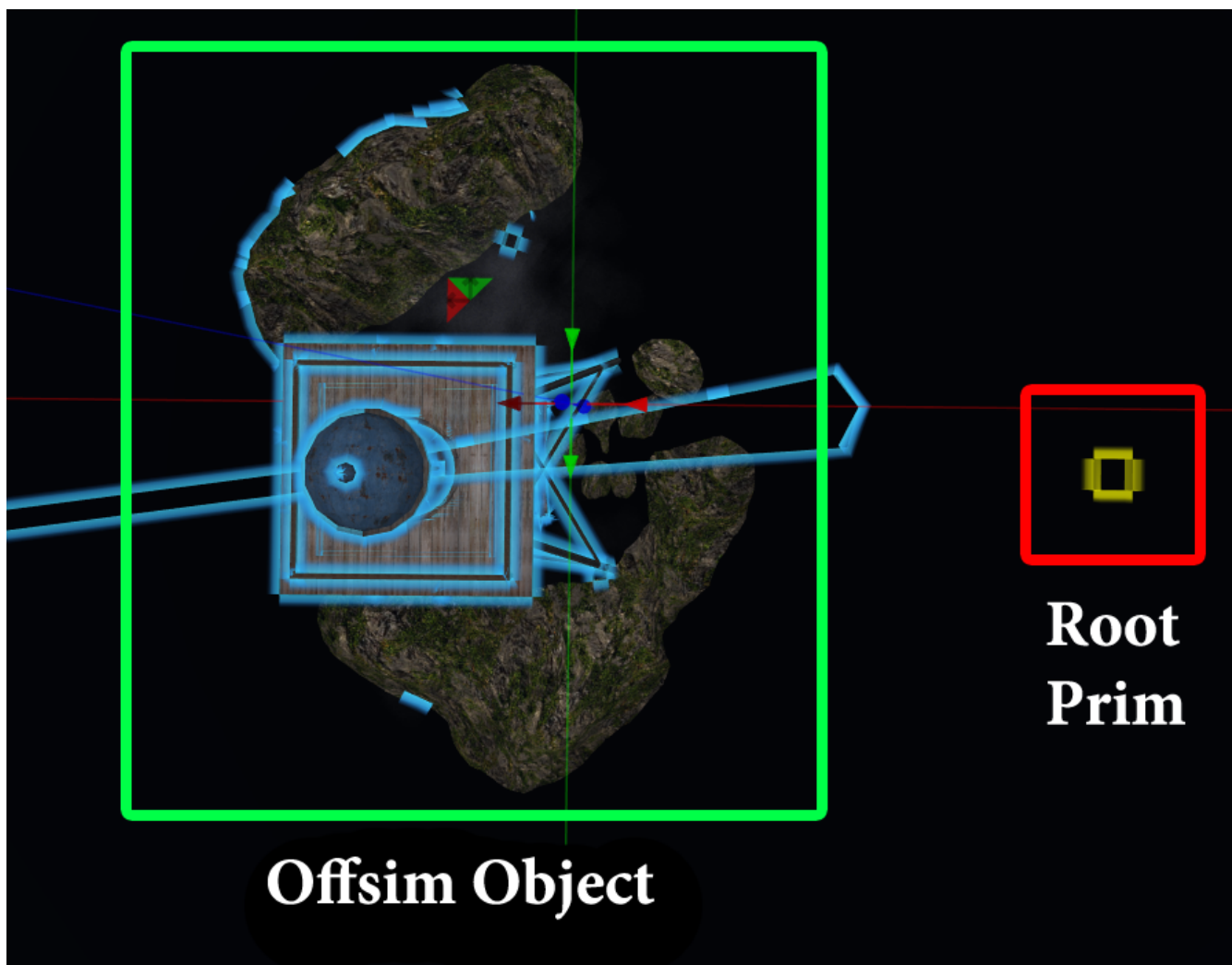
Guide: Offsim Packages

Any questions or support, please IM Rya Nitely or Jarnz Dench. Keep an eye out on our [Blog](#) for updates and new items.

Setup

Before beginning, if this Offsim product is boxed, rez the box and the contents should be automatically given to you.

1. From the folder package, rez the Offsim item.
2. Rotate the Offsim so the object is facing towards the sim edge and the invisible root prim is facing towards the centre of the sim.
3. Move the Offsim towards the sim edge until the root prim is just inside the sim.



Because of the large size of Offsims, the best way to rez them is to face towards the centre of the sim and rez far inland.

If the Offsim is returned to inventory it's most likely the root prim has rezzed outside of the sim or in someone else's parcel of land.

Modding

If you attempt to remove parts of Offsims, make sure the invisible prim is moved closer to the object before you start remove prims, otherwise the other prims of the object will become unlinked. After you remove parts you can extend the invisible prim out again as far as it will go.

Notes

- SL's linkset rules limits the distance of the root prim to the rest of the Offsim, so objects can't be pushed out of the sim too far.
- While sitting on an object outside a sim, some of SL's features will stop working, for example: local chat.
- Root prim must stay within your parcel/sim. Pushing the root prim outside may cause the Offsim to be returned.

Links

[TUFF Blog](#)

[Jarnz Marketplace Store](#)

[Rya Maretkplace Store](#)

[Inworld Shop](#)