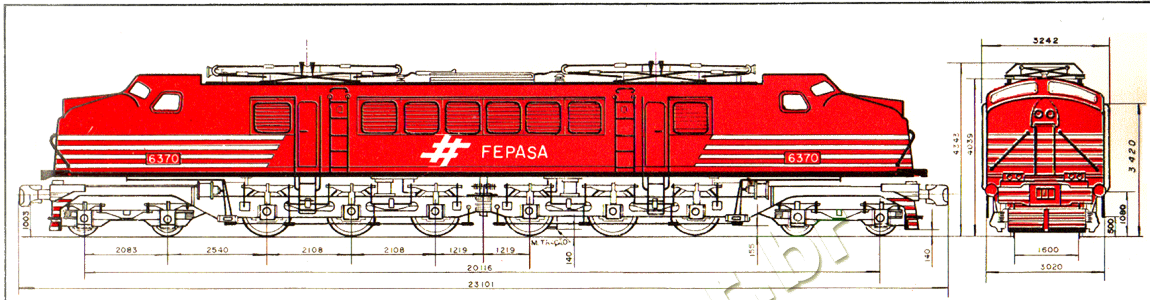


User Manual of Locomotive Mesh DBy (V8 Fepasa) – Red / White

Electric Locomotive



1- CARACTERÍSTICAS GERAIS		2- CARACTERÍSTICAS MECÂNICAS		3- CARACTERÍSTICAS ELÉTRICAS							
NUMERAÇÃO FEPASA: 6371	A 6392 QDDE 22	TRUQUE CONSTRUÇÃO: 5018500	PESO TOTAL (T+T2): 100853 kg	PANTÓGRAFO TIPO: S-547-A/AM 33 RB	QDDE 02						
FABRICANTE: G.E.	PROCEDÊNCIA: U.S.A.	ENRABATE TIPO: E (1 R 1/4" x 26 1/4")	DESENHO: 640496-1	CHAVE DISJUNTOR TIPO: 17JR.29 B2	CALIBRAÇÃO: 3100 A						
ANO DE RECEBIMENTO: 1940	A 1948	EIXO-MOTOR DES: 640203-B MANGA 6" x 11"	MANGAL SKF-228708/C3	GRUPO MOTO-GERADOR TIPO: 50 MG 136 A1, A2 e A3							
CLASSE: 2-C1C-2	RAIO MÍNIMO DE CURVA: 87 m	GUIA DES: 640201-1 MANGA 6" x 11"	MANGAL SKF-231019/C3	TENSÃO: 3000 v	1 65 v CORRENTE: 15 A						
PESO TOTAL: 165074 kg	PESO ADERENTE: 122445 kg	RODA-MOTORA TIPO: especial (1168mm)	DESENHO: 640316-6	POTÊNCIA: 45 kw	1 39 kw RPM: 1220 QDDE 02						
PESO POR EIXO/MOTOR: 20408 kg	GUIA: 10630 kg	GUIA TIPO: especial (914mm)	DESENHO: 640315-8	GERADOR AUXILIAR-MODELO:	TENSÃO: RPM:						
TENSÃO NOMINAL: 3000 vcc	TENSÃO DE COMANDO: 65 v	SAPATA TIPO: ferro fundido	DESENHO: 31/205-76 D	CORRENTE:	POTÊNCIA: QDDE:						
CORRENTE NOMINAL: 1140 A	POTÊNCIA NOMINAL: 3159 kW	COMPRESSOR: 2 ED	RPM: 900	MOTOR DO COMPRESSOR TIPO: WEST. 1718	TENSÃO: 65 vcc						
VELOCIDADE MÁX: 145 km/h	EM RES CONTÍNUO: 79 km/h	VENTILADOR DOS MTR: RPM: 1220	VALVÃO: 50 mm	POTÊNCIA: 23,4 kW	RPM: 745						
RELACÃO DE ENDRONARENS: 57:21 = 2,71		BOJIM DE FREIO TIPO: 14 EL	FABR: W.A.B.C.O.	MOTOR DE TRACÃO-MODELO: 56E 729 A1eA2	TENSÃO NOM: 1500 vcc						
TRACÃO MÚLTIPLA: retrada		VALVULA DE CONTROLE: 14 D.F.K.R.		CONTÍNUO: CORRENTE: 380 A	POTÊNCIA: 513 kW						
SISTEMA DE COMANDO: eletro-pneumático	PRESSÃO: 4,9 kg/cm ²	RESERVATÓRIO PRINCIPAL: CAPACIDADE: 0,133 m ³	QDDE: 06	UNIHORÁRIO: CORRENTE: 420 A	POTÊNCIA: 567 kW						
SISTEMAS DE FREIO: ar comprimido	E elétrico com recuperação	CILINDRO DE FREIO TIPO: B (14" x 12")	QDDE: 04	VELOCÍMETRO: Astier elétrico/meccânico	TIPO: RT-9 e A16						
PONTOS DE COMANDO EM TRACÃO: 36	EM RECUPERAÇÃO: 16	AREIROS: CAPACIDADE TOTAL: 0,62 m ³	QDDE: 06	BATERIA TIPO:	TENSÃO:						
4- CARACTERÍSTICAS DE TRACÃO A 2700 Vcc - ESPECÍF A1E (CURVAS) DES: J-7666 e J-7667											
I A A D K 9 9 B 6 4 1 0 1 3 8											
REGIME DE TRABALHO	CONTÍNUO		UNIHORÁRIO		ADERÊNCIA DISPONÍVEL (kg) (1025 Posiv. (8+0) VELL) (18+0) VELL)						
CARACT. DA LOCOMOTIVA	FS-1	FS-2	FS-3	FS-1	FS-2	FS-3	PRAXIAS DE VELOCIDADE	2 TÉCNICA NOME	CHEFE DA DIVISÃO	ARQUIVO	# FEPASA
ESFORÇO DE TRACÃO (kwt)	14800	12450	10800	16600	14300	12400	PARA RECUPERAÇÃO (km/h)	DESENHO: Paraguri	NT DO ARM.		DEPT. DE PROJETOS DE ENG. MECÂNICA
POTÊNCIA NAS RODAS (kw)	2487,1	2047,1	2850,2	3136,6	3143,4	3146,8	TENSÃO NA LINHA: 3000 VCC	CORADO	CHEFE DE TERC. TÉCNICA	NT DA OAV	
CORRENTE DE LINHA (A)	1140	1140	1140	1260	1260	1260	DATA: 13/03/87	CH S. TÉCNICA: J. P. P.	NT DA DIV.		
VELOCIDADE (km/h)	71,4	84	97	69,4	80,7	93,2	15 COMB. 28 A 58	LOCOMOTIVAS ELÉTRICAS	EM SUBSTITUIÇÃO		
EFICIÊNCIA DE ENDRONAGEM (%)	92,3	92,3	92,6	92,2	92,4	92,5	25 COMB. 50 A 107	SÉRIE 6370	J-6477		
							37 COMB. 83 A 140	FICHA DE CARACTERÍSTICAS	ORIGEM: JUNDIAÍ		

-01 Items Included
-02 Usable and Decorative
-03 Diesel Locomotive
-04 Electric Locomotive
-05 Rails Basics
-06 Using the Guide
-07 Setting up your stretch

01 Items Included

When you purchase the locomotive (either diesel or electric) you will receive various items to help you build your basic railroad.

1 - Functional Locomotive

This locomotive can be used for rides on the railway system of second life and throughout SLRR system that adopts this pattern.

2 - Decorative Locomotive

This locomotive is intended only for those who like to use as decorative item on his land, or for decoration publishes islands (this locomotive is not scripted)

3 - Guide

The guide is basically where the train will get around, or where he will "follow" so that it can play its role (made for functional locomotive)

4 - Rails, Sleepers and rails Stops

This set of trails is free, was provided by the creator to include the package, and help you start your railroad :)

5 - Guide + Rail, already assembled and scripted

This small section of 10 meters has the rails and guide already installed at the right height for use of the locomotive.

6 - Documentation and contact the creator (includes facebook contact powered) land mark

02 Functional and Decorative

Functional locomotive can be used for rides on the railway system of second life and throughout SLRR system that adopts this pattern.

Decorative locomotive is intended only for those who like to use as decorative item on his land, or for decoration publishes islands (this locomotive is not scripted)

03 Diesel Locomotive

This locomotive has a characteristic sound of motor diesel locomotives, and the differential function of electrical and smoke, where you can put in Idling to activate the smoke with her standing, or moving around normally to smokes. (only 1 driver, passenger without option)

The locomotive decorative, no function of smoke, just garnish however they are still Mod, you can add smoke for its conse if you need.

04 Electric Locomotive

This locomotive no smokes, the engine sound is characteristic of electric locomotives and sound horn (only 1 driver, passenger without option)

05 Rails Basics

Rails, Sleepers and rails Stops is free, was provided by the creator to include the package, and help you start your railroad

06 Using the Guide

Using the Guides:

when you do Rezz in "Guide" it has the **color blue** (partially transparent)

To ride the rails with tabs, you first put the rails, do your part and desired location, after it mounted, you put the **blue GUIDE**.

ATTENTION:

Each piece of guide has exactly 10 meters.

You can NOT change the tab size to be greater than 10 meters.

The size *limit* is 10 meters, if the size is changed the locomotive will not follow correctly the rail. After the tabs are installed on top of the rails, **ONE IN FRONT OF ANOTHER** only replicate the guinas normally. Apply transparency Blues tabs for them "disappear" leaving only the tracks to view

07 Setting up your stretch

If you choose to use the rails already fitted with the guides, do the following:

Make Rezz on object "guide + rail" and stretches their lot with the foundation already set in

the right size and the right height for locomotives run on rails.

The stretch that has the texture of rocks and rails, sleepers and iron can be "stretched" all you want, you can make huge stretches using only 1 prim each stretched, but **ATTENTION: You can stretch the rails, but you DO NOT can stretch the tabs green.**

The [Green Color](#) guides are already scripted and configured for their future locomotive (servant to diesel or electric) but the size limit of the guide is 10 meters.

If you change the size of the green tab "stretch" it will automatically be unconfigured and the locomotive will not work with this stretch stretched guide.

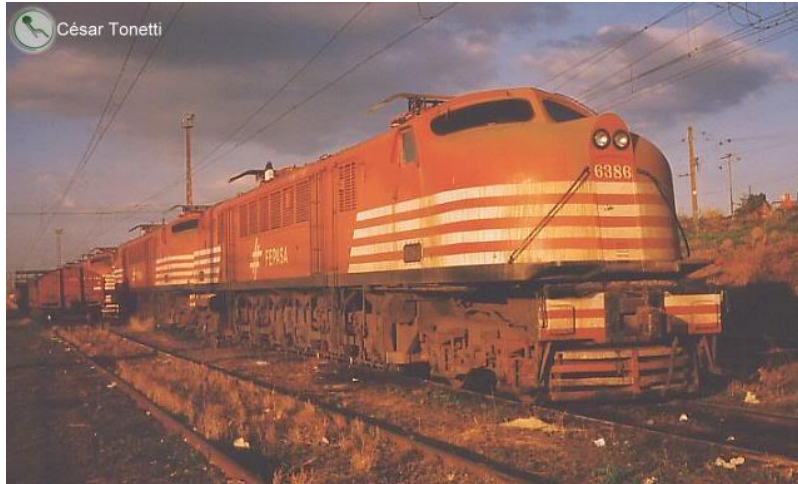
SEE SOME PICTURES OF REAL LOCOMOTIVES THAT SERVE THE INSPIRATION FOR THE MODEL IN MESH:



Créditos: Washington Luis Alves Junior

São Paulo/SP - Brasil (fev/2007)

Railbuss.com



César Tonetti



RailBuss
www.railbuss.com

Modelo GE 2-C+C-2 "V-8" # 6386
Ferrovia Fepasa
Foto Cesar Augusto Tonetti
Adicionais Inicio da desativação das elétricas
Local Bauru/SP - Pátio de Triagem Paulista