

Anthony's Republic
TOS & License

It's in the best interest of both parties, the creator and the customer, to protect these creations.

** My investment is your investment. Report any and all abuse to this TOS*
TERMS OF SERVICE - Modified 8-16-10

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- You are explicitly not allowed to transfer the Sculpt Maps, Scripts, Sounds, 3D Model Mesh & Textures in their original state as you have purchased them to anyone else period!
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- Sculpt Maps, Scripts, Sounds, 3D Model Mesh & Textures are never to be uploaded back into SL or any other platform under your name or another avatar's name without an extended license to do so. The original Sculpt Maps, Scripts, Sounds, 3D Model Mesh & Textures are to always stay with you and never be transferred for any reason in their original state.

- These Sculpt Maps, Scripts, Sounds, 3D Model Mesh & Textures are to be used in your creations, they are never to be sold separately or transferred (ie. Selling/Transferring the Sculpt Map, Script, Sound, 3D Model Mesh or Texture to a customer not in a build is prohibited)

- You cannot modify these Sculpt Maps, Scripts, 3D Model Mesh & Sounds in anyway for resale or transferring. You CAN modify the texture for your build, the texture is to never be given away or resold even after you have modified it. You can only apply this modified texture to your creation that is NOT to be set to copy/transfer

- You can never modify the Sculpt Map or 3D Model Mesh in any 3d program in or out of Second Life for any reason. You can use the Sculpt Maps & the 3D Model Mesh in a 3d program to texture.

- These Sculpt Maps, Scripts, Sounds, 3D Model Mesh & Textures may never be used on any other Platform or Server outside of Second Life. They may never be uploaded to any website for downloading. They may never be uploaded to your computer for transferring. You are only allowed to upload the Sculpt Maps, 3D Model Mesh & Textures for texture modification purposes only.

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- Textures can only be modified to be applied to a creation build for resale or personal use. They may never be modified to be sold separately. Textures may not be applied to a prim and sold as copy/transfer.

- Scripts & Sounds may never be set to Copy/Transfer Permissions, Either Transfer only or Copy Only. All scripts & sounds are to be set to NO Modify.

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<http://secondlife.com/corporate/dmca.php>

Thank You
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