

Resize any object, like hair, with this simple script.

Instructions:

MAKE A BACKUP COPY OF THE OBJECT BEFORE.

- 1 - Drag the object to the ground (in a sandbox, for example). Use only on copy/mod objects and on script allowed land.
- 2 - Open the objects inventory (right click the object and choose edit, select the Contents tab).
- 3 - Drag the resizer script from your inventory and drop it in the object's inventory (only a copy of the script goes).
- 4 - Close the object's inventory windows. You can resize it on the ground, but for hair the best results you have to see on your head, you have to use a posing stand. You may rename it to represent the size.
- 5 - Right click the object and take it back to your inventory. If it has copy permit, a duplicate will show up on your inventory. If you renamed the object on the ground, it will show up with that name.
- 6 - Click wear the hair, find a pose stand (in store's usually) and click your hair to resize it at your taste.

Look at the pictures in the marketplace with the before and after and the menu images.