

# Studio Dire Creator Kits

## End User License Agreement 2013



This **End User License Agreement** or EULA applies only to products under the **Creator Kit** header sold by **Studio Dire**. It is presumed that the purchaser of any **Creator Kit** products released by **Studio Dire** has read and agreed to the terms & conditions of this EULA prior to purchase:

### **Full Permissions Mesh Objects, Sculpt Maps, or /makel/ Scripts**

The purchaser **is not** allowed to sell, gift, or otherwise re-distribute the provided mesh objects, sculpt maps, /makel/ scripts, or objects resulting from the use of /makel/ scripts to anyone else inside or outside Second Life® or any other grid or virtual world with full permissions or copy & transfer permissions. This includes but is not limited to changes made using the official Second Life® client or any third party tools or programs.

The purchaser **is not** allowed to export any /makel/ scripts, objects resulting from the use of /makel/ scripts, sculpt maps, or mesh objects outside Second Life®.

The purchaser **is** allowed to use the /makel/ scripts and resulting objects, sculpt maps, and mesh objects to create and build their own products provided the resulting item is **not** full permissions and is not copyable & transferable.

The purchaser **can** sell anything they create for **any** price using /makel/ scripts and resulting objects, sculpt maps, and full permissions mesh objects in Second Life® or on the Second Life® Marketplace provided the resulting item is **not** full permissions and is not copyable & transferable.

### **Ambient Occlusion Maps, Shadow Maps, Specular Maps, Normal Maps, and Textures**

The purchaser **is not** allowed to sell, gift, or otherwise re-distribute any full permissions maps and textures to anyone inside or outside Second Life® or any other grid or virtual world with full permissions or copy & transfer permissions. This includes but is not limited to changes made using the official Second Life® client or any third party tools or programs.

The purchaser **is** allowed to save/export/download full permissions maps textures to their computer in order to modify them to create their own items that are **not** full permissions and are not copyable & transferable.

The purchaser **is** allowed to use the full permissions textures, modified or not, in the creation of their own items or products to sell in Second Life® or on the Second Life® Marketplace provided the resulting item is **not** full permissions and is not copyable & transferable.